# COMPUTATIONAL ANALYSIS OF PHOTON SAIL PARAMETERS

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### PROJECT SUMMARY

- Inspired by Breakthrough Starshot Initiative
- Computational Model in Python
- Objective: Determine most efficient
   means of maximizing velocity







# BACKGROUND – SPACE TRAVEL

- Rockets are expensive, "slow" peak velocities, time consuming
- Roughly \$400 billion to send a manned vessel to Mars (only about 40 million miles away), several months to get there
- We want to go further rockets remain prisoner to Newton's 2<sup>nd</sup> Law
- Juno spacecraft fastest ever only at 45 mi/s (0.025 % c) 17,000 yrs. to Alpha Centauri
- We need to go faster for cheaper

### BACKGROUND – PHOTON SAILS





- Alternative means of space travel
- Originally proposed by Carl Sagan
- Large, thin, durable, reflective material used
- Exploits the momentum carried by photons (light particles)
- Solar sails inefficient, so we provide a stronger light source (Laser)

# MY MODEL



- 1-Dimensional Simulation in Python
- Determine the factors that would affect Photon Sail's propulsion
- Derive an equation for the instantaneous acceleration of the craft
- Run trials by changing different parameters in order to find most efficient means of reaching maximum velocity

# THEORY

What will affect how fast the sail is propelled?

- ➤ Sail's surface area
- > Laser's wavelength, size, and power
- Instantaneous distance and velocity of the craft
- Mass of the craft and its payload
- > Sail material's albedo
- Radiation Pressure from the Sun
- > Doppler Red-shift at relativistic speeds

### THE INSTANTANEOUS ACCELERATION EQUATION

$$\vec{a}_{i} = \kappa * \frac{SA}{\pi * m_{rel} * c} * \frac{\sqrt{1 - \frac{\vec{v}_{i-1} + \vec{a}_{i-1} * t_{step}}{c}}}{\sqrt{1 + \frac{\vec{v}_{i-1} + \vec{a}_{i-1} * t_{step}}{c}} * \left( \frac{P_{0}}{\left( \left\{ \left[ d_{i-1} + \vec{v}_{i-1} * t_{step} + \frac{1}{2} \vec{a}_{i-1} * (t_{step})^{2} \right] * \tan\left(1.22 \frac{\lambda_{0}}{D}\right) \right\} + \frac{D}{2} \right)^{2}} + \frac{L_{sun}}{4 \left( \left[ d_{i-1} + \vec{v}_{i-1} * t_{step} + \frac{1}{2} \vec{a}_{i-1} * (t_{step})^{2} \right] * \tan\left(1.22 \frac{\lambda_{0}}{D}\right) \right\} + \frac{D}{2} \right)^{2}}$$

 Derived using basic version of Newton's 2<sup>nd</sup> Law:

 $\vec{a} = \frac{\vec{F}}{m}$ 

Force all from
 Radiation Pressure

$$\vec{F}_{rad} = \frac{I * SA}{c}$$

#### Key:

 $\vec{a}_i = \text{acceleration after time step } i \quad \kappa = \text{albedo correction factor} \quad c = \text{speed of light (m/s)}$   $m_{rel} = \text{relativistic mass correction} \quad \pi = \text{pi} \quad \vec{v}_i = \text{velocity after time step } i$   $t_{step} = \text{time step or } \Delta t \quad 1 \text{ AU} = \text{one astronomical unit (m)} \quad SA = \text{sail's surface area}$   $\lambda_0 = \text{initial wavelength of laser} \quad D = \text{diameter of laser collective aperture}$   $L_{Sun} = \text{luminosity of the Sun} \quad P_0 = \text{output power of laser} \quad d_i = \text{position after time step } i$ 

- Intensity constantly changing, thus acceleration is constantly changing
- Laser's Wavelength
- Laser's Power
- Laser Array Diameter
- Doppler Red shift

# IMPLEMENTING THE CODE

def newAcceleration(prevDistance, prevVelocity, prevAcceleration, sailArea, totalRelativisticMass, laserPower, laserWavelength, laserDiameter): rayleighAngle = (1.22\*laserWavelength)/(laserDiameter) beamArea = ((m.tan(rayleighAngle))\*(prevDistance)+laserDiameter/2)\*\*2 intensity = laserPower/beamArea redshiftCorrection = (m.sqrt((1-prevVelocity/c)/(1+prevVelocity/c))) af = (redshiftCorrection)\*(sailArea/(pi\*totalRelativisticMass\*c))\*((() intensity)) + (Lsun)/(4\*((prevDistance+xls)\*\*2))) return af

Acceleration equation: foundation of the program

G,

- Problem: Instantaneous acceleration depended on the instantaneous distance • and velocity, and the instantaneous distance and velocity depended on the instantaneous acceleration
- Solution: Time-steps (the i and i-1 subscripts) new a found by previous d & v

$$\vec{a}_{i} = \kappa * \frac{SA}{\pi * m_{rel} * c} * \frac{\sqrt{1 - \frac{\vec{v}_{i-1} + \vec{a}_{i-1} * t_{step}}{c}}}{\sqrt{1 + \frac{\vec{v}_{i-1} + \vec{a}_{i-1} * t_{step}}{c}}} * \left( \frac{P_{0}}{\left( \left\{ \left[ d_{i-1} + \vec{v}_{i-1} * t_{step} + \frac{1}{2} \vec{a}_{i-1} * (t_{step})^{2} \right] * \tan\left(1.22 \frac{\lambda_{0}}{D}\right) \right\} + \frac{D}{2} \right)^{2}} + \frac{L_{sun}}{4 \left( \left[ d_{i-1} + \vec{v}_{i-1} * t_{step} + \frac{1}{2} \vec{a}_{i-1} * (t_{step})^{2} \right] * \tan\left(1.22 \frac{\lambda_{0}}{D}\right) \right\} + \frac{D}{2} \right)^{2}}$$

### BASIC TRENDS OF CRAFT'S JOURNEY





Velocity vs. Time

### DATA AND RESULTS

Trial	Laser Output Wattage (GW)	Laser Wavelength (nm)	Sail Dimensions (m)	Laser Array Diameter (m)	Total Mass (kg)	Max Velocity (%c)	Time to Proxima Centauri (yr)
BSI*	100	700 (red light)	4 x 4	100	0.003	1.7	248.6
1	100	700 (red light)	100 x 100	100	0.0594	9.32	45.3
2	100	550 (green light)	100 x 100	100	0.0594	10.48	40.3
3	100	400 (violet light)	100 x 100	100	0.0594	12.21	34.5
4	100	300 (ultra-violet light)	100 x 100	100	0.0594	14.01	30.1
5	250	550 (green light)	100 x 100	100	0.0594	16.22	26
6	500	550 (green light)	100 x 100	100	0.0594	22.39	18.8
7	750	550 (green light)	100 x 100	100	0.0594	26.91	15.7
8	1000	550 (green light)	100 x 100	100	0.0594	30.59	13.4
9	100	550 (green light)	4 x 4	100	0.003	1.92	220.2
10	100	550 (green light)	10 x 10	100	0.0061	3.36	125.7
11	100	550 (green light)	50 x 50	100	0.00281	7.69	54.8
12	100	550 (green light)	100 x 100	100	0.0594	10.48	40.3
13	100	550 (green light)	200 x 200	100	0.1346	13.76	30.7
9	100	550 (green light)	100 x 100	10	0.0594	8.98	47
10	100	550 (green light)	100 x 100	50	0.0594	10.43	40.5
.11	100	550 (green light)	100 x 100	100	0.0594	10.48	40.3
12	100	550 (green light)	100 x 100	200	0.0594	10.49	40.2
13	100	550 (green light)	100 x 100	350	0.0594	10.49	40.2
14	100	550 (green light)	100 x 100	100	0.0594	10.48	40.3
15	100	550 (green light)	100 x 100	100	0.0634	10.15	41.6
16	100	550 (green light)	100 x 100	100	0.0684	9.79	43.1
17	100	550 (green light)	100 x 100	100	0.1584	6.51	64.8
18	100	550 (green light)	100 x 100	100	~1	2.63	160.7
19**	100	550 (green light)	100 x 100	100	0.0634	10.16	42.6

# CONCLUSION

Max Velocities are reached when:
Decreasing Laser's wavelength
Increasing Laser's output power
Laser Array diameter around 100 meters
Increasing Sail's surface area (below threshold)
Minimizing craft's overall mass



• Only ideal for gram-scale crafts

• Human-based interstellar travel with photon sails unrealistic



# MORE TO CONSIDER:

- Universe is 3-D –complex system entails extreme accuracy needed
- Keeping the laser pointed at the craft for several hours / days
- Steering the craft
- Other bodies within the solar system (big and small)
- Collisions with particles at high speeds
- Durability, heat capacity, protecting the microchip
- Collecting data during fly-bys at relativistic speeds
- Financial burden research, materials, powering the laser, placing crafts in HAO
- Ground-based laser would experience atmospheric interference