# 3D Printing: Engaging the Liberal Arts in Physics

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#### **Student Population**

Liberal Arts students -

Art, biochemistry, biology, business, communications, cybersecurity, education, fashion design/merchandising, graphic design, pre-PT, history, IT, journalism, mathematics, politics, psychology, sociology, undeclared

(~28 majors - NONE physics)



#### Incite REAL LIFE excitement!

Most students are (often) "into" tech

Use TECHNOLOGY as a springboard to science interest/engagement

Find a technology that students (almost) universally are interested in

Find a technology that has some social good (a PRIMARY aspect of many Marymount student interests ESPECIALLY the more liberal artsy ones!)







#### How to get students EXCITED about science?



printrbot.creativetools.se



## Finding Objects to Print - Give Students a Goal!

#### 3D Design

Introduce to 3D design software

(tinkercad, Fusion 360)

- Vector Mathematics
- 3D perception
- Programming
- Scaling
- Unit Conversions



#### **3D Scanning**

Introduce to 3D scanning

(Occipital Structure, Intel real sense)

- Point Clouds
- Infrared cameras
- EM Radiation IR
- Depth Sensing
- MORE Vectors
- CALCULUS!
- Computer programming





#### **3D Models** Thingiverse, Shapeways

- TONS of models
- REALLY motivates students to want to learn



#### Give them a higher purpose

- SHOW students the impact

They can have with BASIC

Science applied to technology

- Enabling the Future



#### VARIETY of designs



### 3D Printed hands as a lab practical

Students must APPLY physics to assess hand functions

- Force
- Tension
- Torque
- Rotational Motion
- Friction
- MOST of 1st semester intro mechanics!



#### Does it Work - VERY Preliminary...



Number of Majors Printing Hands



Count